


# SAM DRAZIN

Product Manager, UX Designer

 [www.samdrazin.com](http://www.samdrazin.com)

 [sam.drazin@gmail.com](mailto:sam.drazin@gmail.com)

 2002 N Leavitt St, Apt 1  
Chicago, IL 60647

 301.906.1802

## EXPERIENCE

Niles, IL UX Designer/Associate Product Manager at *Shure Inc.*

9.2010 - Present

- > Product Owner and UX Designer for an industry-leading control application for Shure's networked wireless systems, the availability of which has increased annual sales of more than \$60M since the software's release.
- > Responsible for design of new features in cross-platform desktop software environments. New feature design spans ideation, requirements definition, visual/interactive design, support of implementation, and evaluation.
- > Stakeholder in software release planning and project management efforts, with an active role in prioritization of feature development and bug fixes. Interactions with software developers, systems engineers, project managers, and quality assurance engineers on a daily basis.
- > Software support evangelist, enforcing drafting of and defining formatting for release notes for all software and firmware products, as well as creating a product forum and knowledge base for end-users to reference product information and interact with product experts.
- > Interaction design consultant for embedded user interfaces for various products.

Coral Gables, FL Manager at *Weeks Recording Studio*

8.2008 - 5.2010

- > Managed maintenance and upkeep of Studio facility.
- > Redesigned testing materials for certification procedure of becoming a Licensed Recording Engineer.

Teaching Assistant/Grader at the *College of Engineering*

- > Taught lab section of EEN118 - Intro to Programming in C++
- > Graded all lab assignments and returned constructive feedback

## EDUCATION

Chicago, IL Masters of Business Administration  
9.2015 - Present Kellogg School of Management  
Northwestern University

Coral Gables, FL Bachelor's of Science in Music Engineering at  
8.2006 - 5.2010 The University of Miami  
> Minors in Computer Engineering, Jazz Piano  
> Cum Laude, 3.79 Cumulative

## SKILLS

### Software

- > MS Office Suite, VBA
- > Agile Software Development Practices
- > JIRA, Jama Contour (Bug/Requirements Tracking)
- > C++ (Basic Algorithms, Data Structures, Scripting)

### Design

- > Interaction and User Interface design
- > Axure, Illustrator, Gimp (Graphics and Wire framing)
- > HTML, CSS, JavaScript, MySQL (Web)

## PERSONAL

- > Avid home cook.
- > Performing jazz pianist.
- > Competitive table tennis player.
- > Woodworker and general DIY enthusiast.